# Network Protocols and Economics

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NEGT - USC - 10/02/2009

# Goal

Explore how economics should influence the design of network protocols

Talk focuses on high-level questions, not on specific models or analytical results.

# Outline

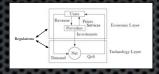
- Protocols
- Big Picture
- Neutrality
- Service Differentiation
- User Discrimination
- Economics of Neutrality
- Economics of Services
- Economics of Security
- Conclusions

# Protocols

- Access control (e.g., cellular, WiFi, LTE, P2P, Cloud, VPN)
- Traffic control (e.g., TCP, UDP, LTE, DiffServ, ...)
- Service choice (e.g., LTE, Overlay Routing)
- QoS visibility (e.g., trace route, ping)
- Usage visibility (e.g., NetFlow)

Thus, instead of focusing on "internal" protocols and the possible impact of their manipulation by strategic users, we focus on the protocols seen by "normal" users.

# Big Picture

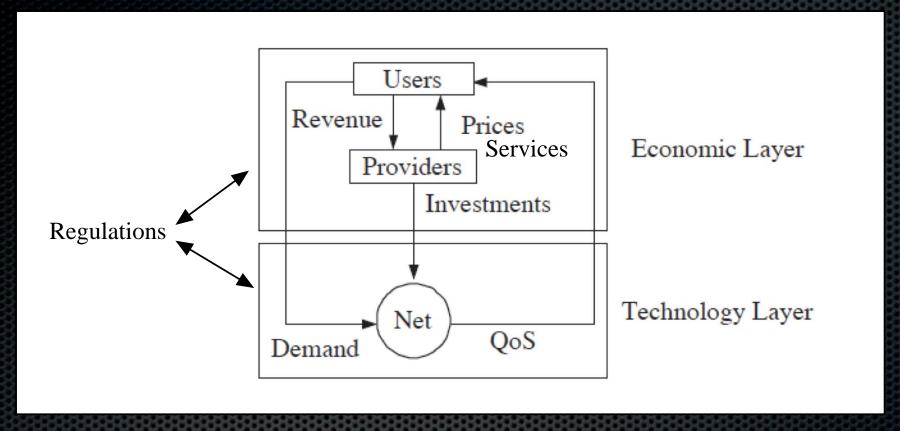


Protocols affect the technology layer and the interface between the two layers.

They modify the equilibria of the closed-loop system.

Tension between regulations, efficiency, and fairness.

# Big Picture



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# Neutrality

- 1) open content every user can access any legal content
- 2) open applications user can run any application that does not harm the network
- 3) open devices can connect any device that would not harm the network
- 4) open services every user get information about service plan

[Michael Powell, FCC chairman, 2004]

# Neutrality

- 5) non-discrimination—broadband providers cannot discriminate against particular Internet content or applications.
- 6) transparency—providers of broadband Internet access must be transparent about their network management practices.

[Julius Genachowski, FCC chairman, 9/21/2009]

Example 1: Residential DSL (AT&T, 9/2009)

	Elite	Pro	Express	Basic
Down	6M	3M	1.5M	768k
Up	768k	512k	384k	384k
\$/mo	35	30	25	20

Thus, many services are possible. The choice is made by users, not by the provider. You are allowed to get more for a higher price.

- Example 2: Hypothetical Dynamic DSL
  - Dynamically switch between Elite and Basic
- Price: prorated to usage
  (e.g., Basic during day, Elite 1 hour evening: \$25/mo)

User chooses service. Enables congestion pricing and service differentiation.

- Example 3: Hypothetical Services
  - NG: Very low delay, rate 1 packet/sec., burst 20 packets/sec.
  - RT: Low delay, rate 64kbps
  - FT: rate up to 6Mbps/768kbps

User (not network) decides which applications use what service

- Example 4: Overlay Routing
- Subscribers get "enhanced routing" based on network congestion.

Example 5: Service Class in LTE or WiMAX

Choice of guaranteed rate service or best effort

Again: user choice.

### User Discrimination

- Example 1: VPN
  - Users pays special tariff for that service (which may share resources with other services charged differently)
- Example 2: 800-number
  - Content provider pays for delivery, not end-user
- Example 3: Reversed-charges
  - Called party pays for connection
- Example 4: Privileged Access
  - Users with "secured device" get faster access to server

User discrimination may be beneficial.

# Economics of Neutrality

#### 1. User Discrimination

- Question:
  - Should ISPs be allowed to charge content providers?
- Answer: Might be beneficial for ISPs and content providers ...
- Justification: If improved revenues bring higher investment, possibly all users will gain ...
- Legal? Is this discrimination based on content?
- Can this mechanism be implemented as a service choice?

# Economics of Neutrality

#### 2. Service Differentiation

- Fact:
  - Service differentiation implies pricing Open access does not mean same service for all
- Examples:
  - LTE, WIMAX
  - Network Virtualization (e.g., GENI)

# Economics of Neutrality

#### 2. Service Differentiation

- Question:
  - What is the down side of offering different services? How to mitigate it?
- Answer: Some users might lose out.
- Justification: Low-quality service is now worse and some users need to pay for the high-quality service to get back what they had before.
- Remedy: Fractional neutrality ...: limits user suffering; If ISP reinvest extra profits, all users may gain

### Economics of Services

- 1. Improving Social Welfare
- Fact: Heavy users clog network (10% use 90%)
- Possible Remedies:
  - Congestion Pricing: Poorly accepted by users
  - Time-of-day pricing: Still variable bill
  - High-Quality tokens: consumed faster when congested

The challenge is to find mechanisms for charging externality without deteriorating the openness.

# Economics of Services

#### 2. Incentive for Better Services

- Fact: Users do not know which network provider is bottleneck
- Possible Remedy:
  - Provide visibility (a la traceroute)
  - Provide choice (e.g., overlay routing)
  - This drives traffic to better service --> correct incentives

The challenge is to offer mechanisms that provide the correct incentives to network providers: higher reward for better service.

# Economics of Security

- Fact:
  - Users do not care enough about the positive externality of their investment in security [=> Under-investment]
- Possible Remedies:
  - Insurance and liability: Liability too difficult to assess; moral hazard reduces network security
  - Mandatory certification (vaccination, smog test)
  - Better service if certified (Prius in car-pool lane)

# Conclusions

- Internet success comes largely from its openness
- Two aspects: Free Speech & Performance
- "Network cannot pick winners"
- Rules for preserving this openness are necessary
- However, there is a tension between efficiency and regulations
- Important class of problems: effect of rules on efficiency

# Conclusions

- Efficiency would require charging for externality; this may conflict with non-discrimination principles.
  - Services (visibility and choice; tokens for high-quality)
  - Security certification (mandatory or incentive)
  - Should ISPs be allowed to charge for P2P traffic from content providers?
- Competitive advantage of better network technology may conflict with the transparency principle
- The rules of the game are being defined now, without us ....

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