Endogenous Matching: Adverse Selection & Moral Hazard

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Motivation

Familiar problem: two-sided matching with transfers

- $w \in W$, $t \in T$
 - buyers, sellers
 - workers, firms
 - men, women
 - workers, tasks
- Output/Value Y(w, t)
- Objective: match W to T

$$\mu: W \to T$$

to maximize total output

$$\int_W Y(w,\mu(w))dw$$

Some background

- Shapley & Shubik
 - Housing market
 - Buyers, Sellers characterized by valuations for houses
 - Assignment game
 - Core = Stable matches = Walrasian allocations
- Becker
 - Marriage market with transfers
 - Women, Men ordered by "quality"
 - Supermodularity → assortative matching better women matched to better men

What is left out?

Worker types not observable \rightarrow adverse selection

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What is left out?

Worker types not observable \rightarrow adverse selection

Output must be produced Production requires effort Effort is unobservable & costly

 \rightarrow moral hazard

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 \rightarrow moral hazard

Interaction ongoing

 \rightarrow repeated game



Not-so-closely related

- Search (Smith & Sorensen)
- Directed search (Shimer)
- Holdup (Cole, Mailath & Postlewaite; Makowski)

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- Signaling (Hopkins)
- Repeated games
 - Indirect reciprocity (Kandori)
 - Random matching



Firm (Capgemini)

- Set of workers fixed
- Flow of tasks arrive each period
- Firm matches tasks to workers, arranges payment (piece-rate)

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Who knows/observes what?

Firm knows/observes

- Ordering of task (types)
- History of output

Firm does not know/observe

- Output function
- Worker type
- Effort

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Who knows/observes what? (cont)

Workers know/observe

- Own output function
- Own cost function
- Own history
- Output distribution

Workers do not know/observe

- Others' output functions
- Others' cost functions

Essence of the Problem

Adverse selection

• Firm does not observe worker characteristics

Moral hazard

• Firm does not observe worker effort

Repeated interaction

• Each period: Firm matches workers to tasks

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• Each period: Workers choose effort

Repeated interaction

Endogenous matching: match better producers to better tasks

- assortative matching \rightarrow optimal matching eliminate adverse selection
- mitigate moral hazard
- comparisons
 - random matching
 - myopic optimum with assortative matching
 - incentive optimum with assortative matching

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Model

Workers

- productivity = F(w), $F(0) \ge 0$, F' > 0
- Cost = C(e), C(0) = 0, C' > 0, C'' > 0
- distribution = uniform workers identified by location in the distribution

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(Paper is more general)



Tasks

• quality =
$$H(t)$$
, $H(0) \ge 0$, $H' > 0$

 distribution = uniform tasks identified by location in the distribution

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(Paper is more general)

Formalism (cont)

• Output

$$Y(e, w, t) = e F(w)H(t)$$

separable: tractability linear in effort: normalization

• Payment rule

$$egin{aligned} P &: [0,\infty)
ightarrow [0,\infty) \ 0 &\leq P(y) \leq y, P' > 0, P'' \leq 0 \end{aligned}$$

• Worker utility

$$U(e, w, t) = P[Y(e, w, t)] - C(e)$$

(Paper is more general)

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Formalism (cont)

Canonical Example

• Output

$$Y(e, w, t) = ewt$$

• Payment rule

$$P(y) = \lambda y$$

 $\lambda \in (0, 1]$

Cost

$$C(e) = e^2$$

• Worker utility

$$U(e, w, t) = \lambda ewt - e^2$$

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Maximize

total output - total payment to workers

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Steady-State Assortative Equilibrium

Equilibrium notion:

• Worker strategy: effort

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g:\mathsf{history}\times[0,1]\to[0,\infty)
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More convenient: output

$$G(w) = g(w)F(w)H(w)$$

- Workers discount future utility at constant rate $\delta \in (0,1]$
- Workers optimize (given that others play equilibrium)
- Steady state
- Assortative: match better workers to better tasks

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Worst worker/Worst task

Two cases: value of matching worst worker to worst task

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- worthless F(0)H(0) = 0
- not worthless F(0)H(0) > 0

Main Results

Theorem 1 Steady-state Assortative Equilibrium exists (Note that adverse selection has disappeared completely)

Theorem 2 $F(0)H(0) > 0 \Rightarrow$ SSA Equilibrium unique

Theorem 3 Output net of payments dominates output net of payments under

- random matching
- myopic effort choice

(Comparison with incentive optimum)

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Proof ideas

Steps in proof of Theorem 1

 $\bullet \ \, Step \ \, 1 \ \ \, Equilibrium \rightarrow \text{ no profitable deviations}$

 \rightarrow no profitable stationary deviations

• Step 2 No profitable stationary deviations FOC \rightarrow ODE

$$G' = \Phi(w, G)$$

- **Step 3** 'Good' solution G_{*} to ODE no profitable infinitesimal stationary deviations
- Step 4 Monotone deviations enough
- Step 5 Monotonicity \rightarrow stationary deviations enough
- **Step 6** Stationarity \rightarrow G_{*} is SSA Equilibrium
- Step 7 $F(0)H(0) > 0 \rightarrow$ uniqueness

How much rationality is necessary?

- Very little knowledge necessary on either side
- Workers do not have to solve the Bellman problem

 no profitable one-step deviations
 → no profitable deviations at all

Canonical example: deriving ODE

Equilibrium

 \rightarrow worker *w* prefers constant G(w) to constant $G(\hat{w})$

$$U(e, w, t) = \lambda ewt - e^2$$

$$U(\hat{w}|w) = \lambda G(\hat{w}) - [G(\hat{w})/w^2]^2 +\delta/(1-\delta) \left\{ \lambda G(\hat{w}) - [G(\hat{w})/w\hat{w}]^2 \right\}$$

FOC: $dU/d\hat{w} = 0$ when $\hat{w} = w$

$$G' = \frac{2\delta G^2}{w[2G - \lambda w^4]}$$

Canonical example: solving ODE

Guess $G(w) = Aw^4$; plug in and equate

$$4Aw^{3} = \frac{2\delta A^{2}w^{8}}{w[2Aw^{4} - \lambda w^{4}]}$$
$$4A = \frac{2\delta A^{2}}{[2A - \lambda]}$$
$$A = \frac{2\lambda}{4 - \lambda}; \ A = 0$$

Two solutions; both satisfy the initial condition G(0) = 0

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Canonical example: OOPS

Why not inconsistent with existence/uniqueness for ODE's?

- numerical methods \rightarrow other solutions (?)
- For ODE's of this type:
 - uniqueness does not obtain
 - existence is in doubt

Moreover

- some solutions definitely not equilibria
- we construct solution G_* that is a candidate equilibrium $G'_* > 0$, derived worker utility > 0

Comparisons in the Canonical Example

Random matching, worker optimization

Worker w matched with task t exerts effort to maximize

$$\lambda$$
ewt – e²

 \rightarrow effort $e = \lambda wt/2$, output $= \lambda w^2 t^2/2$ Total net of payments

$$\int_0^1\int_0^1(1-\lambda)[\lambda w^2t^2/2]dtdw=[(1-\lambda)\lambda][1/18]$$

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Comparisons in the Canonical Example (cont)

Assortative matching, myopic worker optimization

Worker w matched with task w exerts effort to maximize

$$\lambda eww - e^2$$

 \rightarrow effort $e = \lambda w^2/2$, output $= \lambda w^4/2$ Total net of payments

$$\int_0^1 (1-\lambda)[\lambda w^4/2] dw = [(1-\lambda)\lambda][1/10]$$

Comparisons in the Canonical Example (cont)

Steady-state Assortative Equilibrium

Worker w matched with task w produces

$$G(w) = [2\lambda/(4-\delta)]w^4$$

Total net of payments

$$\int_0^1 (1-\lambda) \big(2\lambda/(4-\delta) \big] w^4 \big) dw = [(1-\lambda)\lambda] [2/5(4-\delta)]$$

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Comparisons in the Canonical Example

2nd best: assortative + incentive-optimal payment

Worker w matched with task w is paid p to maximize

$$ew^2 - p$$
 subject to $p \ge e^2$

 \rightarrow effort $e = w^2/2$, output $= w^4/2$, net $= w^4/4$ Total net of payments

$$\int_0^1 [w^4/4] dw = 1/20$$

Comparisons in the Canonical Example (cont)

Optimal $\lambda = 1/2$

$1/72 < 1/40 < 1/[10(4-\delta)] < 1/20$

Random < Myopic Assortative < SSA Equilibrium < 2nd best

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